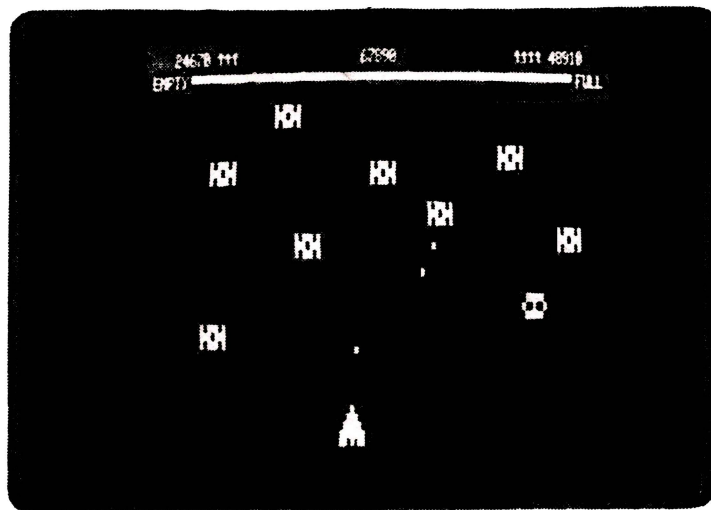


**For TRS-80
16K Level II Mod 1 • Mod 3**



Cosmic Fighter

WITH SOUND!

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BIG FIVE SOFTWARE
P.O. Box 9078-185
Van Nuys, CA 91409

Enemy aliens are swarming everywhere! Just as you destroy one set, another set of faster and different ones appear. Can you destroy them all before you run out of fuel?

To load:

Mod 3—Select high cassette speed and follow instructions for Mod 1.

Mod 1—Set volume 4-6 and press play. Type "SYSTEM" and press [enter]. Type "COSMIC" and press [enter]. After tape loads type a slash and press [enter].

For loading errors, follow instructions in your computer manual.

To move your ship right and left use either the arrow keys or the bracket keys. Use either the space bar or "F" to fire missiles. If you dock with your space station you may fire multiple missiles by rapidly pressing the fire key.

The game is over when all ships are exhausted. An extra ship is awarded at each 10,000 points. All ships are lost if you run out of fuel.

To hear the sound, connect the large grey cassette AUX plug to an amplifier or into your recorder and listen through an earphone with record and play depressed.